

2018 WOW Twilight League

14 Team, Round Robin Match Play - There will be one flight size with 14 teams. There will be 12 weeks of matches, the 13th week will be a skins game and the 14th week will be a playoff for the overall champion of the league. The 14th week will be the playoff week and a matches will be arranged according to the overall standings in the league (1v2, 3v4, etc.) to determine the winner of the league.

Match – 9 Hole Match Play, 1 point for winning the hole, ½ point for tying the hole, 0 points for losing the hole, maximum of 5 points for the match. Team that wins the match gets 1 extra point, ½ point for a tie. The 12th week there is unlimited points for the match. Current USGA Handicaps will be used each week. Strokes will be off the low ball in the group per the USGA recommendation for Fourball Match Play.

Tees – Players may decide which tee they would like to play and their handicap will be adjusted accordingly. There is only one flight with 14 teams in the flight this year.

Prizes – Prizes will be awarded for First, Second, Third and Fourth. Overall Winner will receive a trophy and their names on the plaque.

Skins Game – There will be a weekly net skins game amongst your flight. \$5 per team cash paid prior to teeing off. These are Team Skins; your partner cannot cancel a skin. Full handicaps will be used for skins.

Scores will be posted by the Professional Staff each week. Equitable Stroke control will be used for any holes not completed. Please mark with an X if you are out of the hole. If you use your partner's score for that hole, Equitable Stroke Control will be used for your score for score posting purposes only. More information available on the USGA website for a better understanding of Equitable Stroke Control.

League Fees –

Members: \$85

Non-Members: \$100 and \$25 w/ cart per week

Payments will be accepted at any time but no later than opening night of May 7th.